



City of Blaine Anoka County, Minnesota

Blaine City Hall
10801 Town Sq Dr NE
Blaine MN 55449

Legislation Text

File #: MO 22-123, Version: 1

Administration - *Jerome Krieger, Senior Parks and Recreation Manager*

Title

Authorize the City to Extend Consulting Services to SRF Consulting not to Exceed \$53,000 for the Happy Acres Project

Executive Summary

Pursuant to the City's purchasing rules, Staff is bringing forward an addendum to the consulting services contract with SRF Consulting for professional services for the Happy Acres parking lot and bridge project.

Background

In February 2021, the City Manager authorized an agreement with SRF Consulting for the Happy Acres Park project design and consulting services for \$39,850. In April 2022, a change order of \$9,950 was approved for additional wetland delineation and watershed fee requirements for the project bringing the total cost to \$49,800 for services. If City Council approves the action to reject the original bids and re-bid the project with various alternatives, it will require additional work from SRF. The estimate for the additional services is \$3,000, with which the contract would exceed \$50,000 and require Council approval. Staff is thus requesting Council to approve a total not-to-exceed contract of \$53,000 for these services.

Financial Impact

Council had appropriated \$650,000 for the Happy Acres project (\$525,000 in the Parks Development budget and \$125,000 in the Stormwater Utility Fund budget.) The additional \$3,200 for this contract will be funded from existing appropriations.

Strategic Plan

This project meets Well-Maintained infrastructure strategic plan priority.

Board/Commission Review

This project was approved by the Park Board in October 2020 as part of the Parks Development budget.

Staff Recommendation

By motion authorize the City Manager to execute an amended contract with SRF for consulting services for improvements at Happy Acres Park in an amount not to exceed \$53,000.

Attachment List

Parks Development Budget