

## City of Blaine Anoka County, Minnesota

Blaine City Hall 10801 Town Sq Dr NE Blaine MN 55449

## **Legislation Text**

File #: MO 19-176, Version: 1

**ADMINISTRATION** - Dan Schluender - City Engineer

## AUTHORIZE THE MAYOR AND CITY MANAGER TO ENTER INTO A CONTRACT WITH WSB & ASSOCIATES FOR PROFESSIONAL ENGINEERING SERVICES FOR THE 2020 STREET RECONSTRUCTIONS - AREA 2, PROJECT NO. 19-18

In 2018, four engineering consulting firms were selected to complete feasibility reports, engineering design and construction observation work for the 2019 Pavement Management Program (PMP) projects. Due to the high quality of professional services that they were able to provide and the success that the Engineering Department had with working with the selected engineering consultants, staff is recommending using the same engineering consultant firms for the 2020 PMP projects.

The Engineering Department recently requested and received a proposal from WSB & Associates for preliminary design, feasibility report preparation, final design and construction observation of the 2020 Street Reconstructions - Area 2 project, Project No. 19-18. The proposal is in the amount of \$327,767.00. Staff has reviewed this proposal and determined that the fees are justified and reasonable and are consistent with the fees from the 2019 engineering consultant contracts.

Council is also asked to approve a 10% contingency to bring the total project budget to \$360,540.00.

This project will be funded through proposed project assessments, Pavement Management Program funds and Public Utility funds.

By motion, authorize the Mayor and City Manager to enter into a contract with WSB & Associates in the amount of \$327,767.00 for engineering design and construction services for the 2020 Street Reconstructions - Area 2 project, Improvement Project No. 19-18. In addition, authorize a 10% contingency to bring the total project budget to \$360,540.00 and authorize the Director of Public Works to sign all change orders up to the authorized project budget amount.